

## Class 15: Recursive Data Types

### Schedule

You should read MCS Chapter 7 this week.

**Problem Set 6** is due **20 October (Friday) at 6:29pm**.

### Proving Correctness

```
def slow_power(a, b):
    y = 1
    z = b
    while z > 0:
        y = y * a
        z = z - 1
    return y
```

We model the Python program with a state machine:

$$S ::= \mathbb{N} \times \mathbb{N}$$

$$G ::= \{(y, z) \rightarrow (y \cdot a, z - 1) \mid \forall y, z \in \mathbb{N}^+\}$$

$$q_0 ::= (1, b)$$

It is important to remember this is a *model*. It does not capture many important aspects of execution of a real Python program. In particular, it only models inputs in  $\mathbb{N}$ , when the actual inputs could be other types in Python. It also assume all math operations work mathematically, not Pythonically.

To prove partial correctness, we show  $P(q = (y, z)) := y = a^{b-z}$  is a *preserved invariant*. Then, we show that it holds in state  $q_0$ . Finally, we show that in all final states,  $y = a^b$ .

**Invariant is Preserved:** We need to show that  $\forall q \in S. \forall t \in S. (q, t) \in G \implies P(q) \implies P(t)$ .

1.  $q = (y, z)$ .  $P(q = (y, z))$ :  $y = a^{b-z}$ .
2. If there is an edge from  $q$  to  $t$ , that means  $t = (y \cdot a, z - 1)$  and  $z \geq 1$  since this is the only edge from  $q$  in  $G$ .
3. We show  $P(t = (y \cdot a, z - 1))$  holds by multiplying both sides of  $P(q)$  by  $a$ :

$$ya = (a^{b-z}) \cdot a = a^{b-z+1} = a^{b-(z-1)}.$$

**Invariant holds in  $q_0$ :**  $q_0 = (1, b)$ . So, we need to show  $P(q_0 = (1, b))$ :  $1 = a^{b-b}$ . This holds since  $a^0 = 1$ .

**Final states:** All states where  $z \geq 1$  have an outgoing edge, but no states where  $z = 0$  do. So, the final states are all of the form  $(\alpha, 0)$ . If a final state is reachable from  $q_0$ , the invariant must hold since we proved it is preserve. Hence, in the final state  $(\alpha, 0)$  we know  $\alpha = a^b$ .

This proves *partial correctness*: if the program terminates, it terminates in a state where the property ( $y = a^b$  is satisfied). To prove *total correctness* we also need to know the execution *eventually* reaches a final state.

We prove this by showing that from any initial state  $q_0 = (1, b)$ , the machine will reach a final state  $q_f = (y, 0)$  in  $b$  steps. The proof in class used the Well Ordering Principle. You could also prove this using regular Induction.

## Pairs

What is the difference between scalar data and compound data structures?

**Definition.** A *Pair* is a datatype that supports these three operations:

$$\begin{aligned} \text{make\_pair} &: \text{Object} \times \text{Object} \rightarrow \text{Pair} \\ \text{pair\_first} &: \text{Pair} \rightarrow \text{Object} \\ \text{pair\_last} &: \text{Pair} \rightarrow \text{Object} \end{aligned}$$

where, for any objects  $a$  and  $b$ ,  $\text{pair\_first}(\text{make\_pair}(a, b)) = a$  and  $\text{pair\_last}(\text{make\_pair}(a, b)) = b$ .

```
def make_pair(a, b):
    def selector(which):
        if which:
            return a
        else:
            return b
    return selector

def pair_first(p):
    return p(True)

def pair_last(p):
    return p(False)
```

## Lists

**Definition (1).** A *List* is either (1) a *Pair* where the second part of the pair is a *List*, or (2) the empty list.

**Definition (2).** A *List* is an ordered sequence of objects.